CS 111 Final Project  
Self Assessment

Your group should fill out one copy of this form and include it with your assignment when you turn it in.

# Academic integrity statement

By turning in this assignment, you certify that:

* The information below, including the listing of who did what, is accurate so far as you understand it
* You have not included any code you did not write yourselves, other than the code handed out as part of the original assignment, or examples used in class
* If you used example code from class, you did not count it in your methods, procedures, types, etc., below.
* You have not shared your code with anyone not in your group

# Group

*Who’s in your group?*

1. Person1
2. Person2
3. Person3

# Goals

*Say a few words about what you wanted the game to be like. Note that if you just wanted to write some code so you could get an good grade on the project, it’s fine to admit that.*

# Lessons learned

*What went right?*

*What went wrong?*

*What do you wish you knew when you started?*

# Annoying grading bookkeeping

## Types

*What are the types you added, and what are they for?*

1. Type1
2. Type2
3. …

## Fields

*What are the fields you added, what types did you add them to, and what are they for?*

1. Field1
2. Field2
3. …

## Procedures

*What are the procedures you added or significantly modified from their original form, and what are they for?*

1. Type1
2. Type2
3. …

## Methods

*What are the methods you added or significantly modified from their original form, what types were they added to, and what are they for? Note that if you have three different methods for the same generic procedure, list each one separately.*

1. Type1
2. Type2
3. …

## Total stuff we built

*Write the total number of items listed above.*

# Who did what

For each person in your group, list the types, procedures, and methods that they implemented, and anything else they did as part of the project.